

5.14 LEXIQUE ROAD BOOK FIA

Seuls les symboles suivants doivent être utilisés. Les symboles nouveaux ou supplémentaires doivent être approuvés par la FIA.

5.14 FIA ROAD BOOK LEXICON



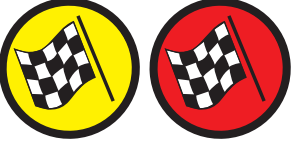






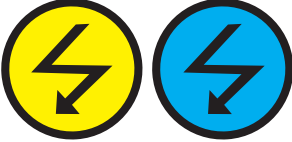
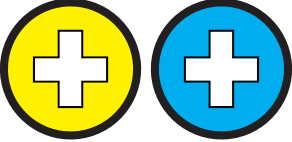

Only the following symbols must be used. New or additional symbols must be approved by the FIA.

TRACKS	WAYPOINTS	ON TRACK	SYMBOLS
Tarmac road	Masked WP	Bump	Fence
Track Piste	Control WP	Dip hole	Barbed fence
Off track (HP)	Security WP	Compression	Rail road
Low visible track / traces	Navigation WP	Ditch	Hole
<b>P</b> Track Piste	Precise WP	Summit	Collapse, ditch, ravine, etc.
<b>PP</b> Principal track/ piste	Visible WP	Above bridge	Ruts
<b>RO</b> Road	Eclipse WP	Under bridge	Twisty / sinuous
<b>P//</b> Parallel track/piste	Waypoint number	Step up	Bumpy / broken
<b>HP</b> Off track Sight driving!	<b>CONTROLS</b>		Bumpy
<b>HP</b> Off track forbidden	<b>DSS</b> Start Selective Section	Up hill Down hill	Lateral inclination
<b>FPP</b> Follow principal track/piste	<b>ASS</b> Arrival Selective Section	Cut danger	Post
<b>FRO</b> Follow road	<b>CP</b> Check point	Right or Left over crest	Electric pole
<b>SA</b> Sandy	Start/Finish Neutralisation	Fence gate	Electric line
<b>GV</b> Gravel	Start neutralisation with speed limit	Fence with cattle gate	High voltage tower
<b>SAFETY</b>	Start/Finish Transfer	Wall gate	Antenna
Danger Level 1	Start transfer with speed limit	Wading / water cross	Well
Danger Level 2	Neut./transfer max. time allowed	Concrete pass	Tanks
Danger Level 3	Waiting for restart	<b>CAPS</b>	
Global danger in the note	Stop for restart	<b>CAP</b> Exit cap	Notable elements
Start Speed limit	Fuel zone with authorized cat.	<b>CAP</b> Average cap	Tires
Finish Speed limit	Time control	<b>CAP</b> Calculated cap (only HP)	Sign posts
Stop	Assistance Service	<b>OBLIC</b> Cap that turns	Restricted/protected area
Important	Tyre marking zone		Buildings / houses
<b>25,25</b> Red line under km = danger 2 in the note	End zone		Church / mosque

SYMBOLS	SYMBOLS	ABBREVIATIONS	ABBREVIATIONS
Ruine / abandoned	Small wadi	<b>VG</b> Vegetation	<b>EFF</b> Collapsed
Fort / castle	Large wadi	<b>L/R</b> Left and Right	<b>ORN</b> Ruts
Cemetery	Sandy wadi	<b>R/L</b> Right and Left	<b>BAD</b> Bad
Village	River (water)	<b>onL</b> On left	<b>RP</b> Rejoin
Bivouac	Lake / puddle	<b>onR</b> On right	<b>BTW</b> Between
Tunnel	Plain / chott	<b>kpL</b> Keep to the left	<b>MODIF</b> Modification from Opening Car
Pipeline	Towards / direction	<b>kpR</b> Keep to the right	<b>NEW NOTE</b> New note from Opening Car
Wall	Road works	<b>kpS</b> Keep straight	<b>BIG SMALL FOLLOW</b> Written as text (English)
Native / local camp	Reset / recal trip	<b>-V</b> Less visible*	
Petrol station & type of fuel	Distance	<b>±V</b> More/less visible	
Monument	<b>DUNES / SAND</b>	<b>ALT</b> Alternance	
Animals individual	Sandy plain	<b>/</b> During	
Animals	Big bowl "cuvette"	<b>IN</b> In / into	
Cairn	Sand spit	<b>ET</b> And / next	
Rocks	Dune	<b>A</b> At	
Mountain	Broken dune	<b>CX</b> Stone / stony	
Tree	Dunes	<b>E3</b> Narrow*	
Palm tree	<b>DN</b> Dune	<b>Q<sup>T</sup></b> Quit / leave*	
Camel grass	<b>DNX</b> Many dunes	<b>ṬJS</b> Always	
Vegetation	<b>DNT</b> Small dune "dunette"	<b>NBX</b> Many	
Slope	<b>L1 L2 L3</b> Dunes difficulty level	<b>IMP</b> Imperative	

\* In red in the diagram box and black in the description box  
\* En rouge dans la case diagramme et en noir dans la case description

Road book lexicon icons are provided by rallynavigator.com

<p><b>TIME CONTROL</b> <b>CONTRÔLE HORAIRE</b></p>  <p>Color of control area entry: <b>YELLOW</b> Color of control: <b>RED</b> Couleur de début de zone : <b>JAUNE</b> Couleur du contrôle : <b>ROUGE</b></p>	<p><b>SS START</b> <b>DEPART DE SS</b></p>  <p>Color of control area entry: <b>YELLOW</b> Color of control: <b>RED</b> Couleur de début de zone : <b>JAUNE</b> Couleur du contrôle : <b>ROUGE</b></p>	<p><b>FLYING FINISH LINE</b> <b>LIGNE D'ARRIVEE LANCEE</b></p>  <p>Color of control area entry: <b>YELLOW</b> Color of control: <b>RED</b> Couleur de début de zone : <b>JAUNE</b> Couleur du contrôle : <b>ROUGE</b></p>
<p><b>STOP CONTROL</b> <b>CONTRÔLE STOP</b></p>  <p>Color: <b>RED</b> Couleur : <b>ROUGE</b></p>	<p><b>PASSAGE CONTROL</b> <b>CONTRÔLE DE PASSAGE</b></p>  <p>Color of control area entry: <b>YELLOW</b> Color of control: <b>RED</b> Couleur de début de zone : <b>JAUNE</b> Couleur du contrôle : <b>ROUGE</b></p>	<p><b>END OF AREA</b> <b>FIN DE LA ZONE</b></p>  <p>Color: <b>BEIGE</b> Couleur : <b>BEIGE</b></p>
<p><b>REMOTE SERVICE ZONE</b> <b>ZONE D'ASSISTANCE ÉLOIGNÉE</b></p>  <p>Color: <b>BLUE</b> Couleur : <b>BLEU</b></p>	<p><b>TYRE MARKING/CHECKING ZONE</b> <b>ZONE MARQUAGE/VERIFICATION PNEUS</b></p>  <p>Color: <b>BLUE</b> Couleur : <b>BLEU</b></p>	<p><b>REFUEL ZONE</b> <b>ZONE DE RAVITAILLEMENT</b></p>  <p>Color: <b>BLUE</b> Couleur : <b>BLEU</b></p>
<p><b>RADIO POINT</b> <b>POINT RADIO</b></p>  <p>Color of the warning: <b>YELLOW</b> Color of the point: <b>BLUE</b> Couleur de l'avertisseur : <b>JAUNE</b> Couleur du point : <b>BLEU</b></p>	<p><b>MEDICAL VEHICLE POINT</b> <b>VEHICULE MEDICAL</b></p>  <p>Color of the warning: <b>YELLOW</b> Color of the point: <b>BLUE</b> Couleur de l'avertisseur : <b>JAUNE</b> Couleur du point : <b>BLEU</b></p>	<p><b>MEDIA ZONE</b> <b>ZONE MEDIAS</b></p>  <p>Color: <b>BLUE</b> Couleur : <b>BLEU</b></p>